

Nathan McArthur

mcarthur.nathan@yahoo.com (email) | www.nathanmcarthur.net (demo reel website)

EDUCATION

San José State University

August 2014 – May 2019

- Graduated with a Bachelors of Fine Arts in Animation.

West Valley College

August 2009 – May 2013

- Completed A.A. Computer Arts: Animation, and A.A. Liberal Arts 2013
- Earned a Scholarship 2013
- Placed on Dean's List 2012, 2013

SKILLS

2D and 3D Animation

Maya, Blender, ToonBoom Harmony, Adobe Animate, OpenToonz

Editing Software

Godot Game Engine (Game Design/Editing), Adobe Photoshop (special effects), Adobe Premier (video editing), Adobe After Effects (video compositing), DaVinci Resolve (Video Editor)

EXPERIENCE

Odyssey Entertainment: *Transmogrify*

November 2019 – July 2023

- **Level Editor/ Cutscene Editor (Part-Time)** Worked on editing levels and cutscenes for the 2D platformer/puzzle game: *Transmogrify* (Available on Steam)

App Developer

August 2018 – Present

- Developed *Space Drifting 101* (Published on Google Play Store): Programmer, Debugger, Artist, and Animator. Animated and textured all ships, asteroids, and other miscellaneous sprites.
(Space Drifting 101 is a Free-to-Play app where you pilot a starship to avoid asteroids, missiles, and starships to earn the highest high-score)

Safeway: Customer Service (Part-Time)

November 2019 – Present

- Assist customers: help customers find items they are looking for, answer questions about grocery products, bag groceries, escort customers to their vehicles, etc.

OTHER

Lead Animator, *Red Shift* (BFA Short Film).

August 2018 - May 2019

- Animated over 20 shots (47 seconds) for hybrid experimental film
- Designed over 40 Low-Poly vehicles for the background shots (Trucks, Vans, Sports, and ordinary low-poly vehicles)
- Worked with a team of 3.
(Red Shift is a short 2 minute animated film about an old lady driving an "uber/lyft" passenger to a destination, while at the same time the old lady is tempted to race against another driver that is challenging her.)